

3D Design: Art 115, Section 87641

Monday/Wednesday 7:40-10:30 pm, Tower A 121

Faculty Associate: Lisa Corine von Koch

Lisa.Vonkoch@asu.edu

Office hours: MW 6:30 - 7:30pm

Tower A, room 105, Core office phone, 480.965-3468.

Course Information + Objectives

This course is dedicated to exploring the basics of three-dimensional design with an emphasis on spatial awareness, problem solving, and the many faces of sculptural form. Consideration is given to the range of three-dimensional form as found in both contemporary art and design and in different cultural and historical contexts. Using a wide variety of materials and methods you are encouraged to develop your own design vocabulary and repertoire of practical techniques. Regular slide lectures and critiques are structured informally to encourage dialogue and to provide you and your colleagues with an opportunity to translate visual evidence into words. Beyond the concepts and skills essential to good design practice, it is hoped that the course will open a window towards self-expression and awareness.

Critique is a vital part of art school. In this class, we will work on developing skills talking about art during critiques. It is important that the voice of each member of the class is heard. I expect that everyone will participate in critique by asking questions, expressing what you see, and offering interpretation. Don't be afraid to speak up!

There are many other sections of this class who all utilize Tower 121. Please take care to ensure that open studio privileges during out-of-class times may be maintained by being responsible and cleaning up after yourself at all times. Lockers are available on a first-come-first-serve basis in the School of Art Building. Label with your name and use your own lock.

Unit Overviews

For each unit, you will receive handouts with project information, and due dates.

Structures

Relief

Mass and Form

Scale and Context

Modules and Multiples

Dynamics

Required Text

Launching the Imagination Comprehensive with CD Rom, Mary Stewart. McGraw-Hill, 2nd ed., 2005

(note: The textbook is available at the Bookstore for approx. \$70. If you don't already own it from your 2D class, you can purchase the 2nd edition 3D only version online at amazon.com for approx. \$54. There are also lots of used copies that you can buy online. It will also be on reserve at the Hayden Library under Dan Collins' name.) *Additional readings may be assigned.* We will have quizzes to test your knowledge of terms used in the course. I expect you to read the textbook, ***Launching the Imagination***, and be able to talk about concepts, issues, and themes discussed in the book.

Reference

artCORE has a website: <http://www.asu.edu/cfa/wwwcourses/art/SOACore>

For this class you are required to have an ASURITE account. You should already have one, but if you don't, please visit <http://www.asu.edu/it/fyi/accounts/obtaining.html> and follow the instructions.

artCORE Attendance Policy

3 unexcused absences = one letter grade drop from final grade

3 partial attendance (late arrivals and/or early class departures) = 1 absence

7 or more unexcused absences will result in failing the class

Arriving more than 15 minutes after attendance has been taken and/or departing more than 30 minutes early from class will result in a partial attendance for that day.

Any additional excused absences MUST be accompanied by a note from doctors, student services, or other evidence that demonstrates the need to miss additional classes. More than 3 unexcused absences will result in a final grade reduction,

and more than 7 unexcused absences will result in failure of the class. Every effort will be made to accommodate extenuating circumstances when necessary. If you know that you are going to miss class in advance, please meet with me and we will talk about how to make up the missed day.

Daily attendance is highly recommended for this class. Please be present and ready with your supplies at the beginning of class. There will be a 15 minute break in the middle of class each day. Time in class is of the utmost importance to your work. You will be given 3 free absences--spend them wisely. Your grade will be reduced half of one letter for each additional absence--moving you from an A+ to an A-, etc. Excessive or habitual lateness, leaving early, or overindulging in breaks will impact your grade as well. Three times being late or leaving early will count as an absence.

Requirements

1. Pass the Health and Safety Module Quiz, with a minimum of 80%, or you will not be allowed to use the studio, and then be sure that you implement this knowledge, and follow all safety guidelines.
2. Uphold ASU policies related to academic integrity, including but not limited to academic deceit, disruptive actions in class, and drug use. Visit asu.edu/studentaffairs/studentlife/judicial/academic_integrity.html for more information. Remember: plagiarism in any form will not be tolerated.
3. A 3-ring binder with sketchbook for developing ideas and filing handouts. The sketchbook functions as a running record of your participation, development, and involvement in class. Please use dividers to organize your material by project, and keep it in chronological order.
4. Being prepared with the materials required for the project. Make the best use of your studio time!
5. Finished projects, on time, with reasonable degree of craftsmanship, and consideration of presentation.
6. Critiques. Your presence, work, and participation are essential. You must bring your piece to the critique in order for that assignment to be considered, even if it is unfinished [though your grade will be lowered]. A portion of your project grade will consider your participation in critique.
7. Written review of the Brent Green installation, **Gravity was Everywhere Back Then**, opens Sep 4, 2010 - Dec 31, 2010, artist in residence from August 13-September 3.
8. Artist Statement, approx. 200-400 words. Due at the end of the semester.
9. E-Mail – It is required that all students activate their ASU email accounts. No other email accounts will be used to communicate electronically with students. You can link your ASU account to your personal account if you choose to do so.

Health and Safety Module

It is now required that all 100 level classes pass a Health and Safety Module. To begin, you must enroll in the new Blackboard 9 website. A “task” will be sent to your myASU account, follow the prompts to self enroll; proceed with watching the video and take the related quiz. You must pass with an 80% to receive credit. You must repeat the test in additional CORE classes until you receive a 100%. When you achieve a 100% you will be exempt for taking the quiz again and instructed on how to take a screen capture to maintain a record of your accomplishment. Please note that this in an introduction to safety at ASU and other training sessions will be required in upper division classes as necessary to the studio you will be working in under faculty supervision. So, even though some of the material covered in this module may not seem immediately important it WILL become important as you matriculate through your BFA program.

If you do not take the test, or pass the test by August 31 you will receive a notice of potential class failure in the first Academic Status Report, September 16-23. In order for you to access the test after August 31 you must make an appointment with me during my office hours. The test will be worth 5% of your final grade.

Grading and Expectations

I will be looking at a combination of components in grading your assignments: technical proficiency, conceptual ideas, and overall aesthetics, design excellence, conceptual depth, intelligent participation in discussion, and, most importantly, individual improvement. Original designs and images are expected to be part of your project development. As this course is meant to be a learning experience, I will award extra points for magic or extraordinary effort. If the work incorporates conceptual or technical innovation, if risks are taken, if boundaries are pushed or broken, if the evidence of real thought and execution are prevalent, the artist will be rewarded. In this class, as in all of your art classes, it is expected that there will be a minimum of six hours spent outside of class working on assignments. This includes time for research and experiments as well as working on the actual project. The time commitment should be evident in the quality of the work turned in. Your final grade for the course will be heavily influenced by the quality of documentation you provide in your notebook. This documentation, to be organized around the sequence of assignments, may take the form of sketches, thumbnail drawings, experiments, or references from photographs, computer print-outs, or other media. Keep good records of your artistic process! Top grades will be awarded for a combination of design excellence, conceptual depth, intelligent participation in discussion, and, most importantly, individual improvement.

I allow you to "re-do" any project without penalty for a higher grade--as long as you turn the original work in on time for the critique and show your best effort. (Late work will be marked down five points, 10%, but is eligible for reworking.)

At the end of the semester, when you turn in your notebooks, I will expect an artist statement from each of you, approximately 200-400 words in length. Write about your work and your interests as they are now--not as you want them to be in the future. We'll talk more about this closer to the end of the semester.

Review of the Brent Green installation, **Gravity was Everywhere Back Then** at The ASU Art Museum. Due by October 11, 2010. 500-word minimum review of exhibit. Be sure to discuss specific works from the show, as well as your impression of the exhibit as a whole. The artist will be here in residence from Aug. 16 - Sept. 3, so don't miss the opportunity to talk with him. Artist gallery talk: Friday, September 3, 11am, and there is also his End-of-Residency Party: Friday, September 3, 4-6pm. Check out his website: <http://www.site.nervousfilms.com/>.

Points possible:

Each project is worth 50 points. You will receive a grade sheet following each critique.

Your complete, well-kept notebook is worth 50 points [25 points at midterm, 25 points at the end of the semester]. The Brent Green installation, **Gravity was Everywhere Back Then** review is worth 50 points.

5 points extra credit is available by reading ART IN AMERICA, ART FORUM, or SCULPTURE magazines (available both at the ASU library in the current periodicals, or at bookstores such as Barnes & Noble), or by attending an art exhibit and writing a 250 word minimum review of an artist/art exhibit featured. Please also include a photocopy of the article with your review.

Local art resources:

ASU: ASU Art Museum, Harry Wood Gallery, Step Gallery and Gallery 100, Always free, openings on Tuesdays, 6-8.

Scottsdale Museum of Contemporary Art, (free on Thursdays 10-5)

Phoenix Art Museum (free on Wednesdays, 3-9pm)

Heard Museum

Mesa Arts Center (free on Thursdays)

Grading

A= Excellent. Displays extra effort, creativity and knowledge, excellent attendance.

B= Above average. Meets requirements, shows good quality work, good attendance.

C= Average. Meets basic requirements, shows average work, good to poor attendance.

D= Below Average. Does not complete work, shows little effort, poor attendance.

E= Failing. Majority of requirements unfulfilled. No Credit.

A+ 98-100% A 94 – 97% A- 90 – 93%

B+ 87 – 89% B 83 – 86% B- 80- 82%

C+ 77 – 79% C 73 – 76% C- 70 – 72%

D 60 – 69%

E <60%

Student Code of Conduct and Student Disciplinary Procedures

The ABOR Student Code of Conduct is designed to promote and protect an environment that encourages reasoned discourse, intellectual honesty, openness to constructive change and respect for the rights of all individuals. In keeping with this mission, the Office of Student Rights and Responsibilities staff seeks to balance the rights and needs of the individual with responsibility of the individual to meet the needs of the community. In addition, it reviews allegations of student misconduct, determines whether a violation has occurred and if applicable, imposes appropriate sanctions. Students are expected to adhere to the ABOR Student Code of Conduct. Student Rights and Responsibilities:

<http://students.asu.edu/srr/code>

Special Accommodations

Any student needing a special course-related accommodation due to a physical and/or learning impairment must bring this to my attention with appropriate documentation within the first few days of class so that learning needs can be addressed effectively. Students must contact the ASU Disability Resource Center (<http://www.asu.edu/studentaffairs/ed/drc>) to document a disability. **Accommodations cannot be made retroactively.**

Academic Dishonesty

All necessary and appropriate sanctions will be issued to all parties involved with plagiarizing any and all course work. Plagiarism and any other form of academic dishonesty that is in violation with the Student Code of Conduct will not be tolerated. For more information, please see the ASU Student Academic Integrity Policy:
http://www.asu.edu/studentaffairs/studentlife/judicial/academic_integrity.htm.

Important Dates

August 19	Classes Begin
August 25	Add/Drop Deadline
September 6	Labor Day Observed
September 8	University 21st Day
September 16-23	Academic Status Report (Early Warning)
November 3	Course Withdrawal Deadline
November 11	Veterans Day Observed
November 25-26	Thanksgiving Holiday Observed
December 7	Complete Withdrawal Deadline, in person or online Last Day of Classes
December 8	Reading Day
December 9-15	Final Exams
December 13-20	Final Grades Due

Full academic Calendar can be found at <http://students.asu.edu/academic-calendar>

Supply List

Minimum required materials:

- * Metal straight edge/ruler (24")
- * Tape measure
- * Graphite pencils (2B and 4H minimum)
- * Pencil sharpener
- * Erasers (white plastic, hard pink)
- * 1 technical ink pen--sizes .25 - .5 will do. Disposable pens are fine.
- * Protractor with degrees
- * Sketchbook or 3-ring binder with pocket folders and dividers for filing handouts, notes, sketches, collages, etc.
- * Tackle box (to carry your supplies)
- * Sandpaper
- * Dust protection (personal dust mask)
- * Plastic (old shopping bags, saran wrap, etc)

Other supplies as needed for projects, including but not limited to:

- * Glue gun (1/2" diameter)
- * Small diameter hi-speed twist drills (1/16"-1/8")
- * Assorted hand tools (pliers for bending wire, plaster carving tools, etc.)
- * Assorted paints
- * Assorted brushes
- * Small plastic bucket (for plaster mixing)

Materials provided by lab fee:

- * Corrugated cardboard
- * Wire
- * Replacement blades and belts for power tools
- * Various fasteners (nails, bolts, pop-rivets)
- * Casting plaster
 - * Masking/packing tape
 - * Utility knife (with extra blades)
 - * Ear protection (foam ear plugs)
 - * Eye protection (high impact plastic goggles)